

AN ACTION OR AN ACTIVITY: /h/



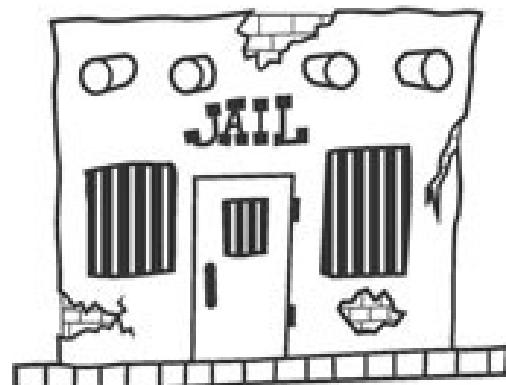
hide

A PERSON OR AN ANIMAL: /j/



judge

A PLACE: /j/



jail

A THING: /j/



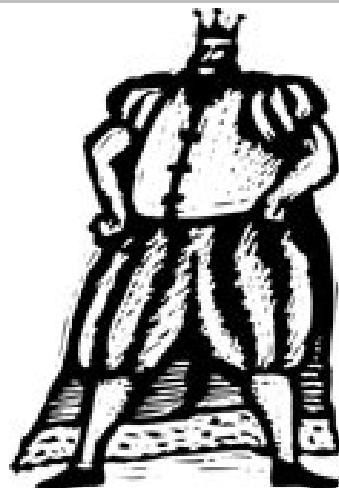
jar

AN ACTION OR AN ACTIVITY: /j/



jump

A PERSON OR AN ANIMAL: /k/



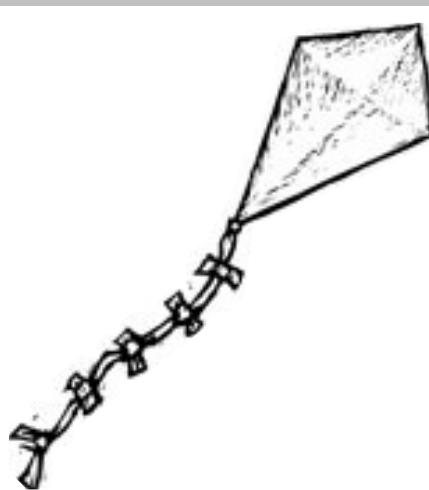
king

A PLACE: /k/



Kent

A THING: /k/

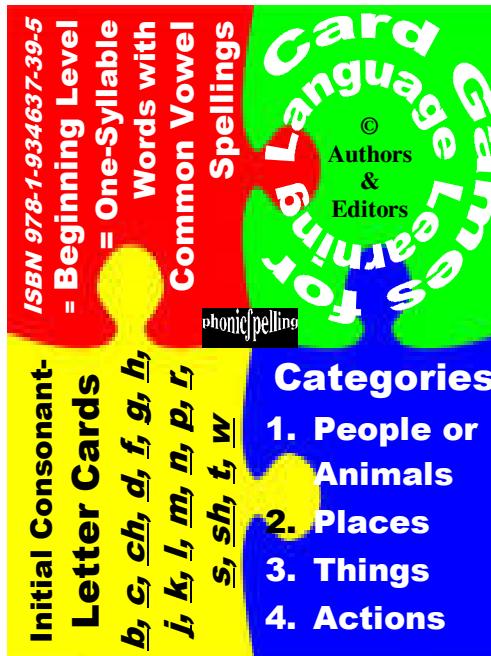
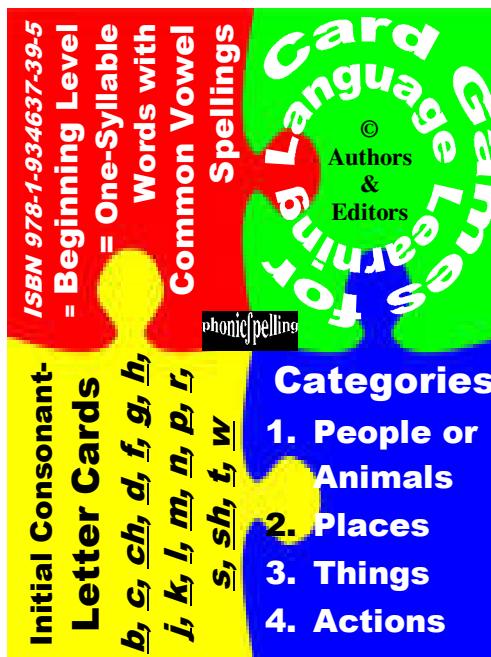
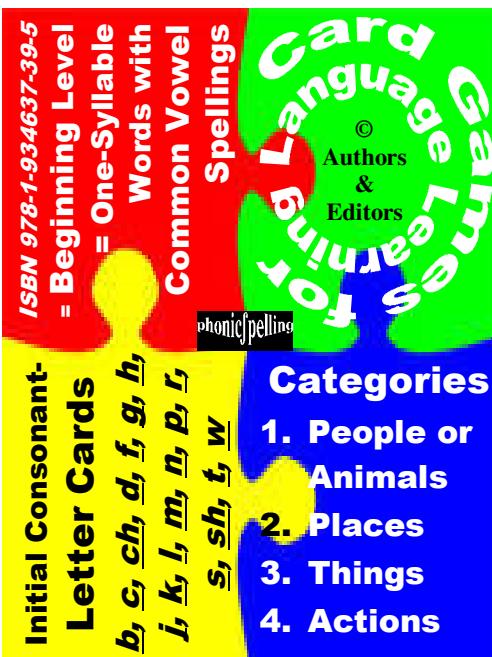
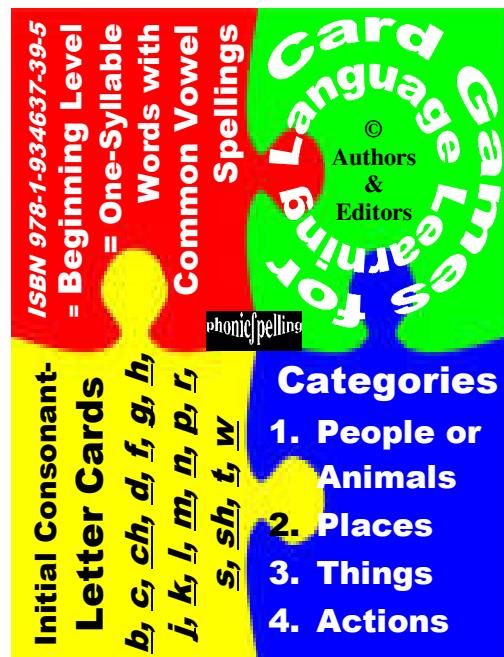
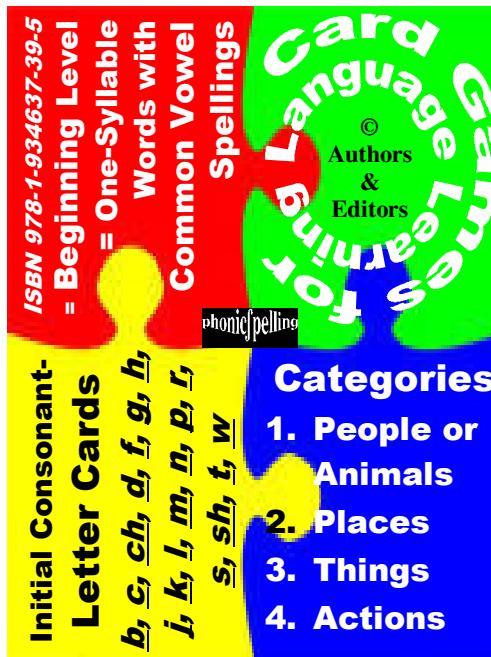
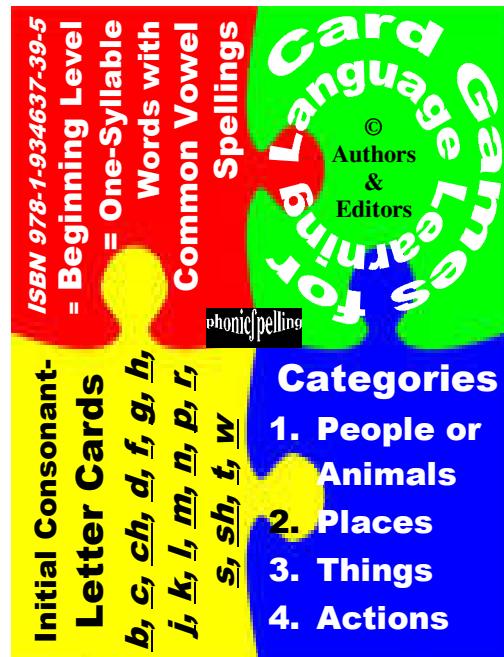


kite

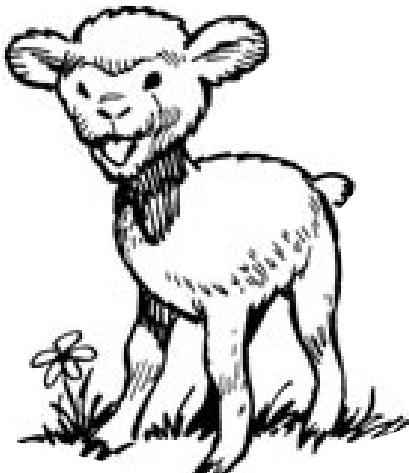
AN ACTION OR AN ACTIVITY: /k/



keep

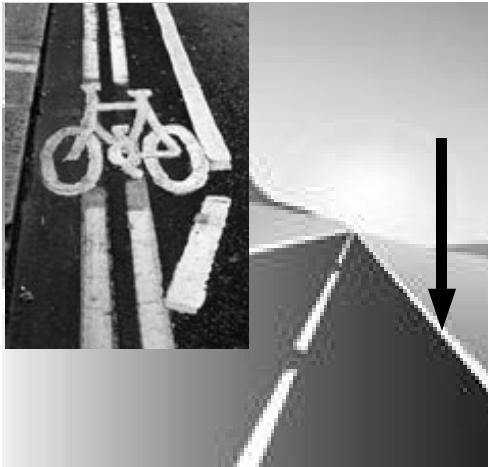


A PERSON OR AN ANIMAL: /l/



lamb

A PLACE: /l/



lane

A THING: /l/



leaf

AN ACTION OR AN ACTIVITY: /l/



lead

A PERSON OR AN ANIMAL: /m/



maid

A PLACE: /m/



mine

A THING: /m/



mail

AN ACTION OR AN ACTIVITY: /m/



meet

A PERSON OR AN ANIMAL: /n/



nurse